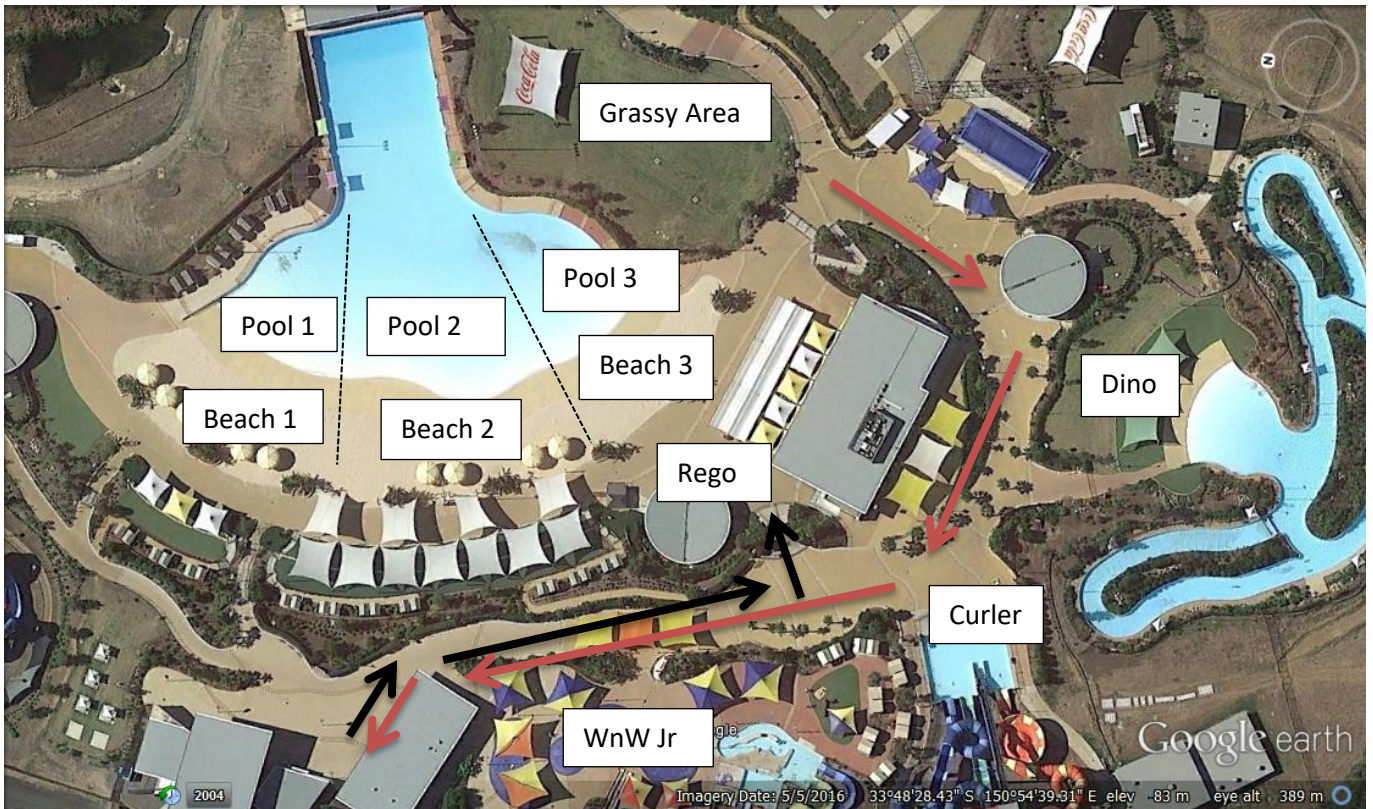


# Park Map



**KEY:**

Entering



Exiting

